



# EECS 369 – Introduction to Sensor Networks

Winter 2011

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# **Staff, Course Overview:**

- Positioning of the WSN**





# Teaching staff

## ■ Instructors:

### ■ Peter Scheuermann

- [peters@eecs.northwestern.edu](mailto:peters@eecs.northwestern.edu)
- Office hours: TBA

### ■ Goce Trajcevski

- [goce@eecs.northwestern.edu](mailto:goce@eecs.northwestern.edu)
- Office hours: M/W 2:00-3:00PM (or by appointment), L360

## ■ Class location/time

- Lecture: MW 3:30-4:50, Tech M152



# Textbooks

## # Required:

- F. Zhao and L. Guibas, “*Wireless Sensor Networks: An Information Processing Approach*”, Morgan Kaufman, 2004

## # Recommended:

- W. Stallings, *Wireless Communications and Networks*, 2nd Edition, Prentice Hall, 2005.
- I. Stojmenovic (editor) *Handbook of Sensor Networks: Algorithms and Architectures*, John Wiley and Sons, 2005.
- + Many Reading Assignments (References from Conference Proceedings and Journals)



# Homeworks, Labs, and Exams

- “~3” projects, 1 exams, 1 presentation, participation...

## ■ Grading:

- Project #1 (12%)
- Project #2 (15%)
- Project #3 (15%)
  - Project #3.5 (possibly)
- Midterm (30%)
- Presentation (20%)

## ■ Late Policy

- After 1 day, maximum score is 90%
- After 2 days, maximum score is 80%,



# Policies:

- # Programming Assignments are due at 11:59PM on the specified date (unless otherwise announced)
- # Announcements:
  - Individual responsibility to keep up-to-date:
    - In-class, Email; Blackboard;
- # Incomplete Grades
- # Cheating



# Lectures:

## ⌘ Introducing Abstractions:

- Issues in WSN context per se'
- Applications
  - Motivation

## ⌘ Resources:

- TelosB motes (TinyOS 2.x)
- Freely available: [www.tinyos.org](http://www.tinyos.org)

## ⌘ NOTE:

- It is students personal responsibility to ensure that the submitted assignments will run in the environments specified in the handouts



# Tentative Outline

1. Introduction/Applications	<ul style="list-style-type: none"><li>• Application domains of sensor networks.</li><li>• Enabling technologies: hardware/software platforms.</li><li>• Performance metrics.</li></ul>
2. Communication Model	<ul style="list-style-type: none"><li>• Wireless sensor architecture and protocol stack.</li><li>• Basics of RF communication and the role of MAC.</li><li>• Popular protocols (802.11, 802.15, Bluetooth).</li></ul>
3. Localization and Coverage	<ul style="list-style-type: none"><li>• Global location (GPS-based) and relative location (Beacon-based).</li><li>• Localization methods: anchor-free, anchor-based, range-free, range-based.</li><li>• Timing/synchronization</li><li>• Coverage and connectivity: properties and quality aspects.</li></ul>
4. Routing	<ul style="list-style-type: none"><li>• Data centric-protocols: gossiping, rumor routing, directed diffusion.</li><li>• Hierarchical protocols: LEACH.</li><li>• Location-based (Geographical) protocols and energy-aware routing: GPSR, geometric spanners, distributed topology routing (PRADA).</li><li>• Multipath-routing</li></ul>
5. Query Processing in Sensor Networks	<ul style="list-style-type: none"><li>• Fundamentals of query approaches: push vs. pull based processing.</li><li>• Review of SQL.</li><li>• In-network processing and aggregation: TinyDB and TAG.</li><li>• Statistical approaches to computing aggregates: quantile-digest.</li><li>• Robust aggregation: ODI synopses.</li></ul>
6. Mobility and Tracking	<ul style="list-style-type: none"><li>• Tracking with Binary Sensors</li><li>• Distributed trajectory tracking and data reduction</li><li>• Selection of tracking principals.</li></ul>
7. RFID Systems	<p>Tag identification protocols Reader anti-collision algorithms In-door localization with RFIDs</p>
8. Advanced Topics	<ul style="list-style-type: none"><li>• Security in WSN.</li><li>• Real-time query scheduling</li><li>• Integrating event-streams with signal processing operations</li></ul>

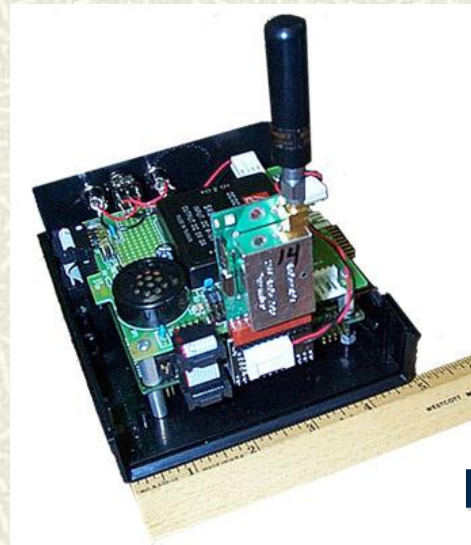


# Sensor Networks: The Vision

- # The “many - tiny” principle: wireless networks of thousands of inexpensive miniature devices capable of **computation**, **communication** and **sensing**
- # For smart spaces, environmental monitoring, battlefield applications...

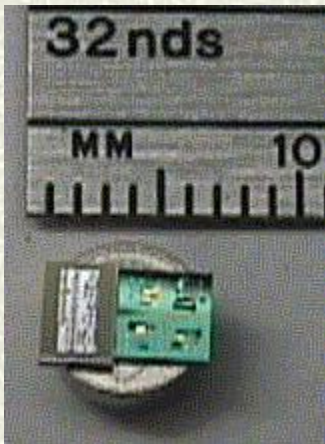
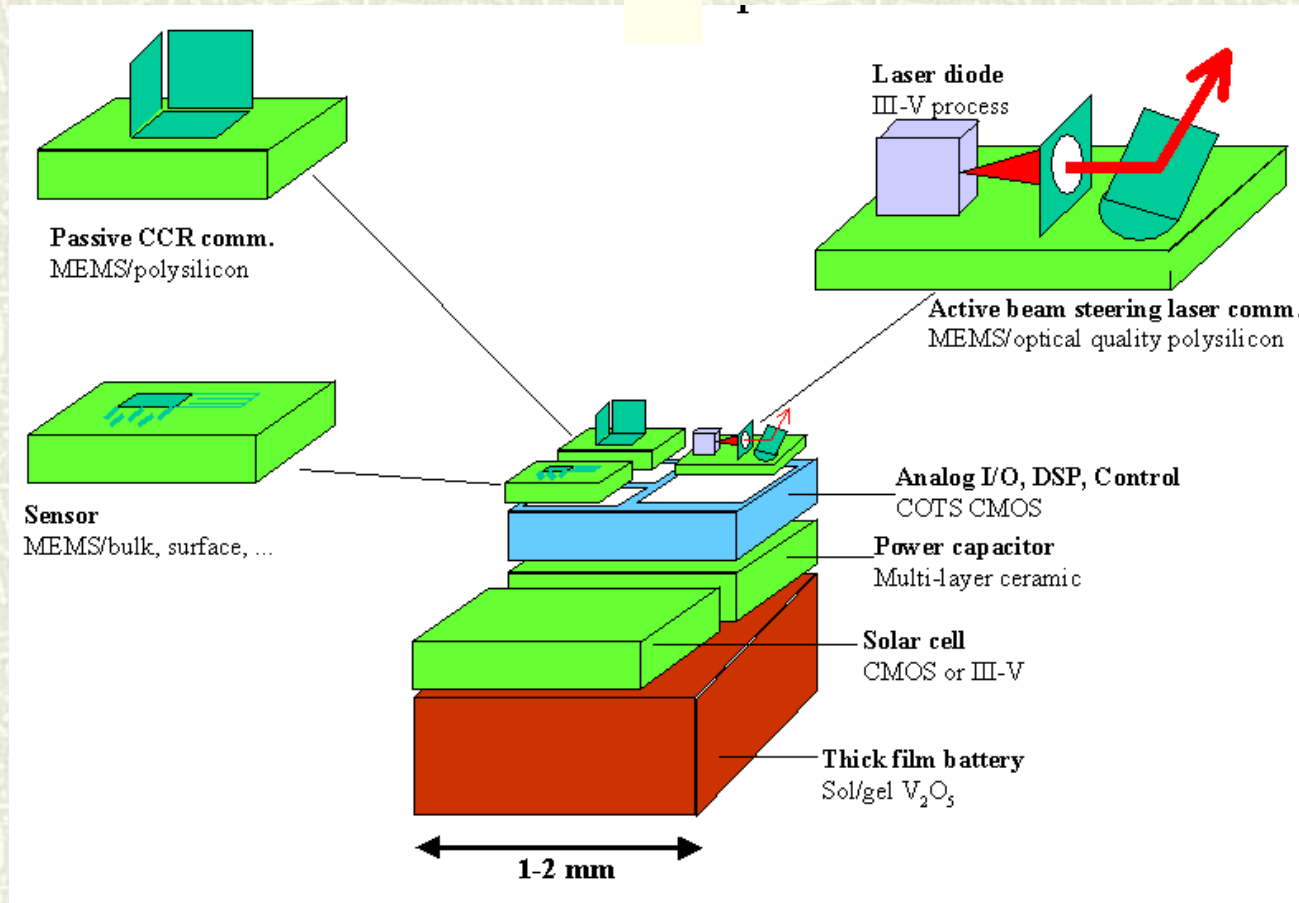


Berkeley Mote



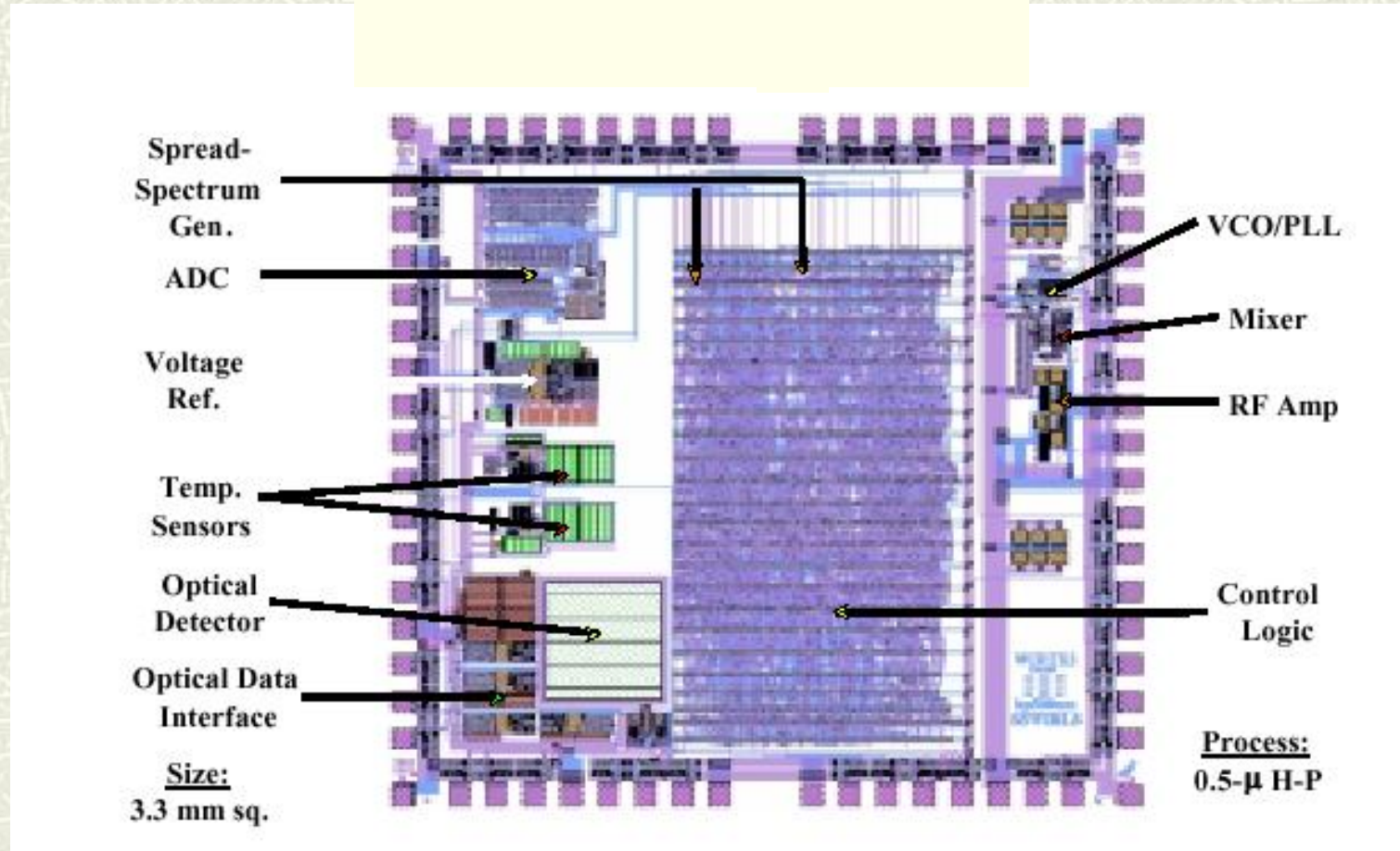
PC104 Sensor

# Tomorrow's Devices



Berkeley Dust Mote

# Tomorrow's Devices



ORNL Telesensor Chip

# WSN Devices



WINS (Rockwell)



MICA 2 Mote (Berkeley)

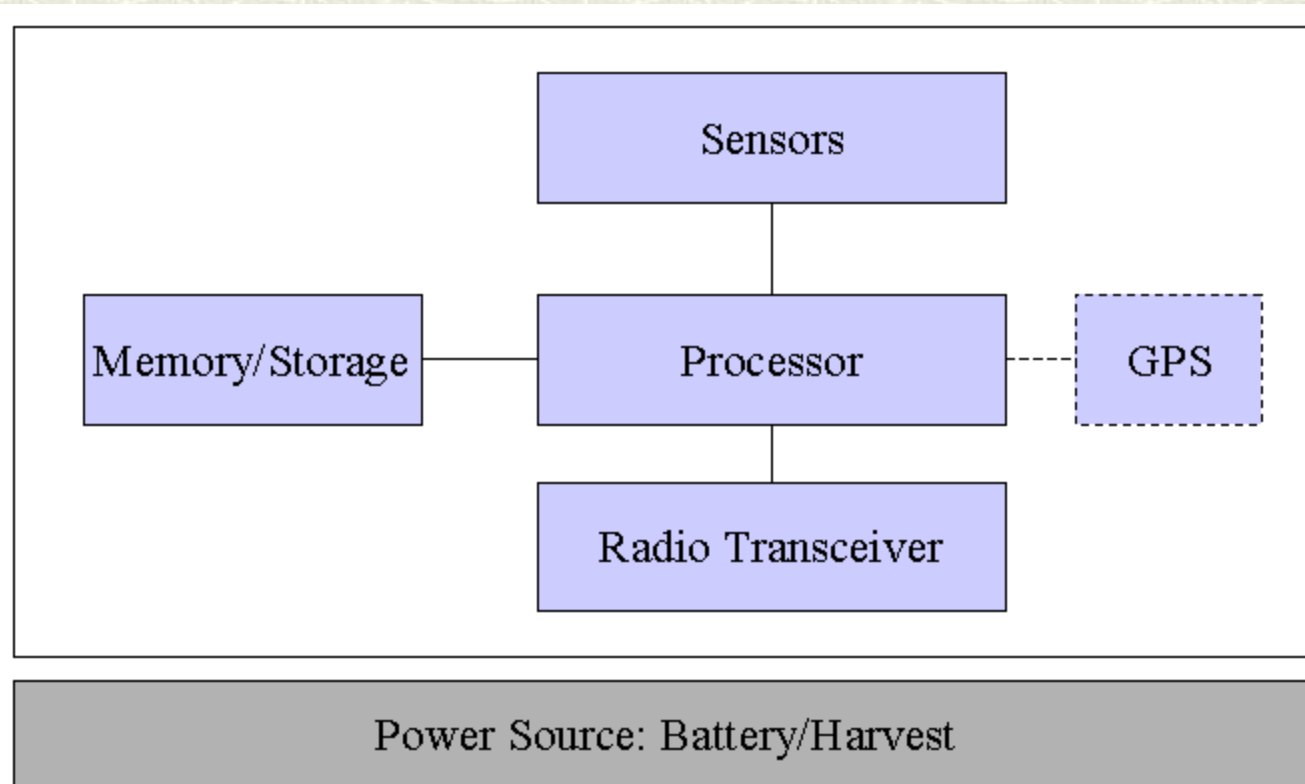


GNOMES (Rice)

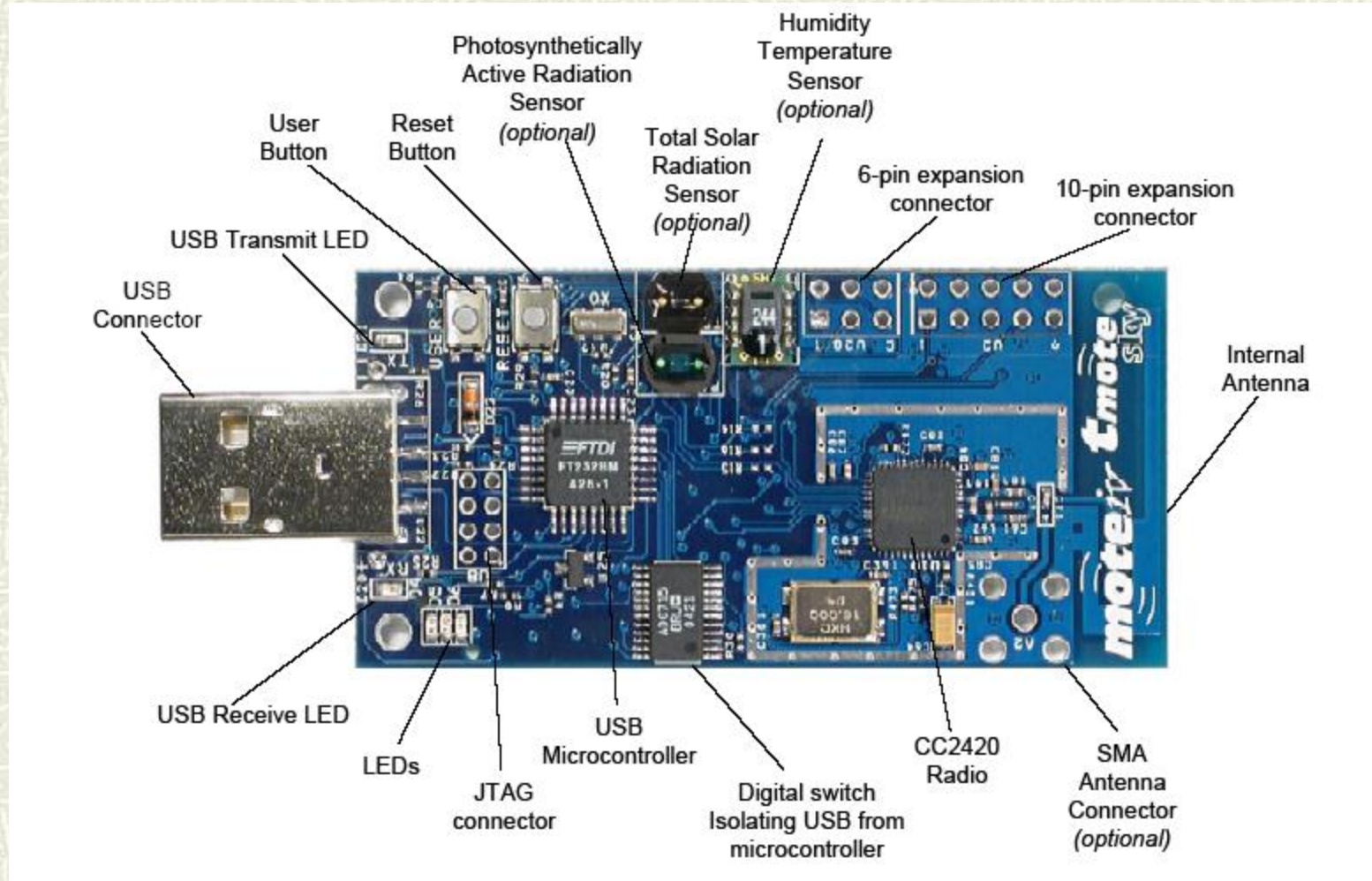


MANTIS Nymph (Colorado)

# Basic WSN Hardware



# Moteiv Tmote Sky







# Tmote Sky Features

- # 2.4GHz, 250 kbps IEEE 802.15.4 CC2420 radio, range: tens of meters
- # MSP430 microcontroller, 10k RAM, 48k flash
- # 1MB external flash
- # USB programming
- # On-board Humidity, Temperature and Light Sensors
- # Power consumption @ 3V: mcu+radio: ~20mA, mcu alone: ~2mA, standby: 20 $\mu$ A
- # To be programmed using NesC/TinyOS 2.x





# WSN History

- # 1993-4 UCLA LWIM project
- # 1998 Comsys wireless sensor device
- # 1999-2002: Large DARPA projects with funding for multiple university and industry teams: SensIT, PAC/C
  - WINS (successor to LWIM at UCLA)
  - uAMPS (MIT)
  - Smart Dust / Motes / TinyOS (UCB, Berkeley Intel Lab)
  - PicoRadio (UCB)
  - SCADDS (USC), PASTA (USC)
  - Cornell, U. Wisconsin, PSU, ORNL, NIST, Rutgers
  - PARC, Ember Corp., Sensoria
- # 2002 NSF Funding: CENS (at UCLA, USC is a partner)
- # 2003 IEEE 802.15.4 standard for low-data rate wireless
- # 2007 Ongoing effort to get IP on WSN: 6LoWPAN



# Applications of Interest

- Seismic Sensing and Actuation
- Structural Condition Monitoring





# Applications of Interest

- Monitoring ecosystems and species habitats





# Applications of Interest



- Contaminant Flow
- Chemical Leaks
- Forest Fires
- Emergency Response

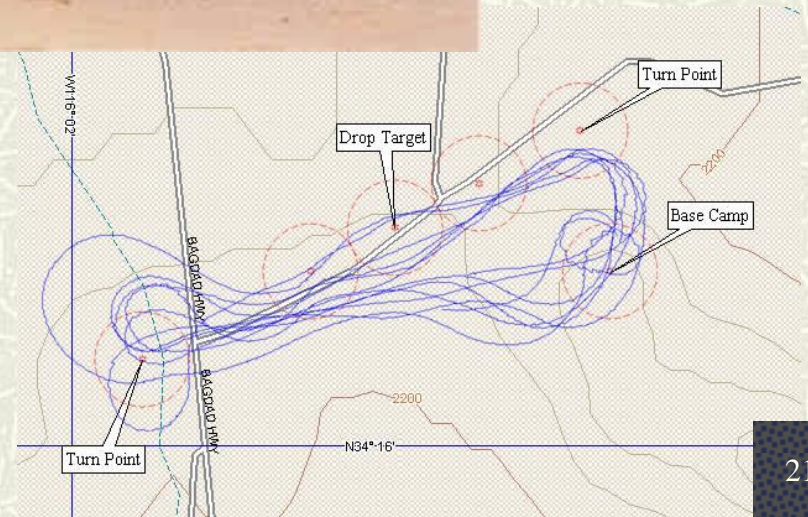


# Applications of Interest



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- Target Tracking






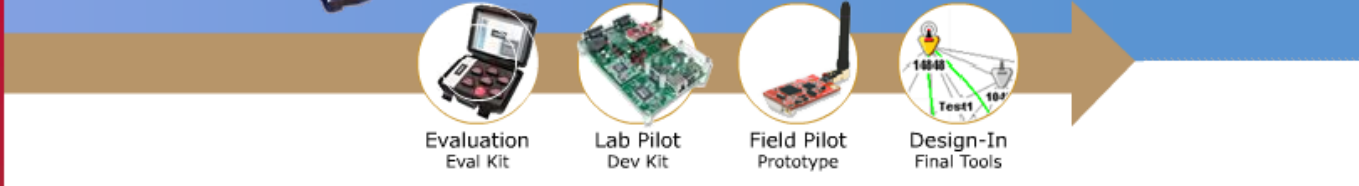
# WSN Companies

**ember**  
embedded RF

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The only complete standards-based solution for embedded wireless networking  
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Sensor Network Management Software Released

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# WSN Companies



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## WLAN/WPAN

Motorola Labs is developing Wireless Local Area Network (WLAN) technology to deliver untethered information access in the home, business, vehicle and for "hot spot" areas (relatively distinct, highly concentrated areas such as business and university campuses).

## Accelerate Product Development by Six Months or More



### Wireless Networking Solutions

FOR REMOTE MONITORING & CONTROL



# WSN Companies

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 And effortlessly obtain more comprehensive data than you ever thought possible while slashing the cost of industrial monitoring.

**DUST TECHNOLOGY & INDUSTRIAL MONITORING**

The screenshot shows the Dust Networks website with a navigation menu and a main banner featuring an industrial facility with a network overlay.

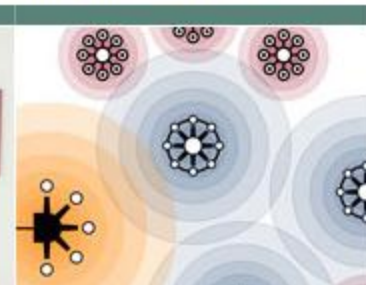


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Featured Solution: Introducing Sensicast ART as the first application of the H900 Wireless Sensor Networking Platform.

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# Challenges



- ⌘ Unattended, ad-hoc deployment
- ⌘ Energy scarcity
  - Radio communication is 100 to 10000 times more expensive than computational processing
- ⌘ Large Scale: thousands of nodes (millions?!)
- ⌘ Distributed data
- ⌘ Heterogeneous capabilities
- ⌘ Faulty/failed nodes, noisy measurements
- ⌘ Dynamic, uncertain environment
- ⌘ Potentially demanding real-time constraints



# DIFFERENCES FROM AD-HOC NETWORKS

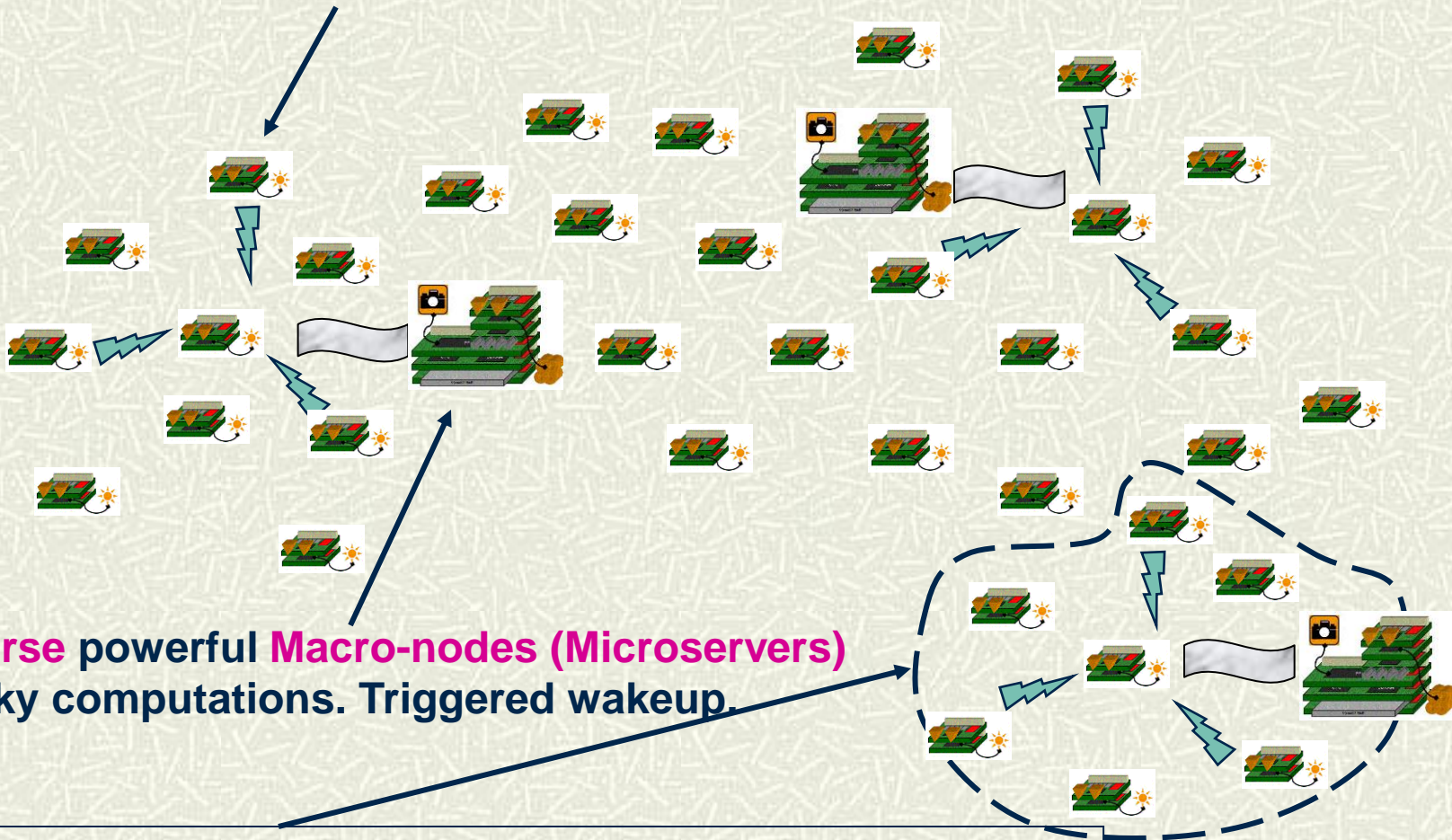


- # Number of sensor nodes can be several orders of magnitude higher
- # Sensor nodes are densely deployed and are prone to failures
- # The topology of a sensor network may change frequently due to node failure and node mobility
- # Sensor nodes are limited in power, computational capacities, and memory
- # May not have global ID like IP address
- # Need tight integration with sensing tasks

# Tiered Architectures for Increased Lifetime: Mote Herds with Microserver Shepherds



**Dense** resource constrained **Micro-nodes (Tripwires or Sentries)**  
Low duty cycle tasks. Mostly vigilant.

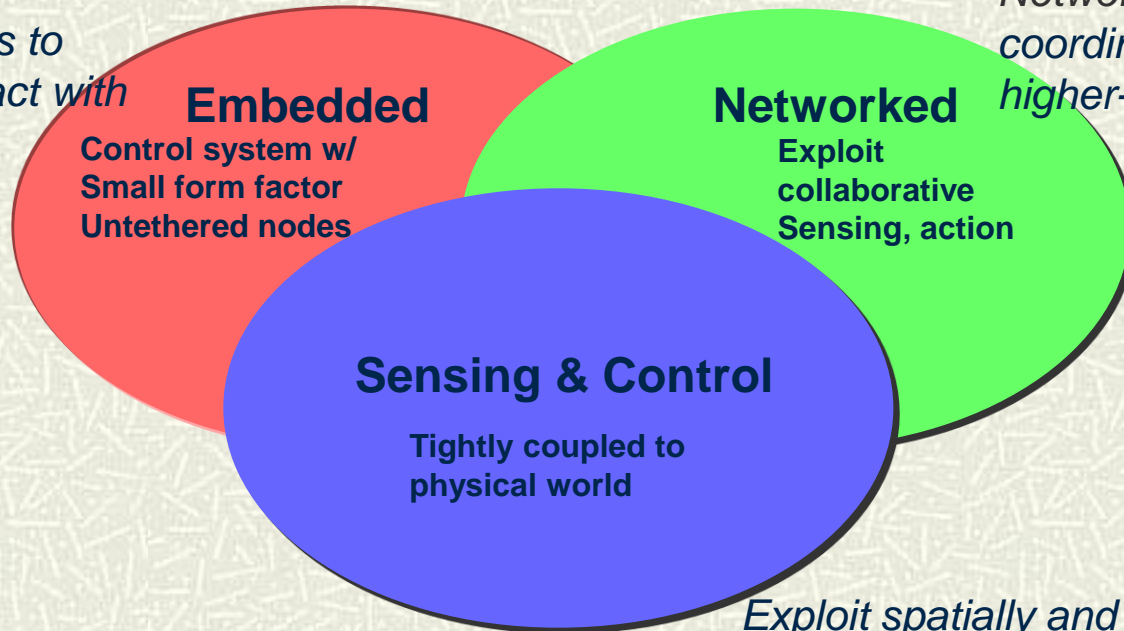


**Sparse** powerful **Macro-nodes (Microservers)**  
Bulky computations. Triggered wakeup.

Exploit **spatial locality** of algorithms  
Fine grained coverage, higher performance and lower power

# Multidisciplinary Challenges

*Embed numerous distributed devices to monitor and interact with physical world*



*Network devices to coordinate and perform higher-level tasks*

*Exploit spatially and temporally dense, in situ, sensing and actuation*

- # Large-scale
- # Distributed
- # Real-time (control, events)
- # Physically-coupled

- # Unattended
- # Resource-constrained
- # Wireless
- # Collaborative computations

***Combines the hard problems of the Internet, Embedded Systems, Wireless Networks, and Distributed Computing!***